1. The OnBase Unity Client requires Windows 10. Within Windows, click inside the "Type here to search" box on the taskbar and type "edge", alternatively, click the "Start" button and type "edge":

![Microsoft Edge search](image)

1. Using the currently opened Edge window, copy and paste the URL below into the navigation bar and hit ENTER on the keyboard:

   https://onbase.mines.edu/UnityClientMinesOnbase/UnityClientMinesOnbase.application

![Edge open](image)

3. Click "Open"

![File open](image)

4. A popup will briefly display followed a prompt to install:

   ![Application installation](image)
Verify that the application "From" address is "onbase.mines.edu", and then click "Install" once you have verified it is the correct source.

5. A progress bar will appear to show the client is being downloaded to your workstation:

6. The Unity Client may take a few moments before launching for the first time. Please note that the production version of the client will show "Onbase (Onbase)" in the main window title bar:

7. When you close the Unity Client, it will still be running in the system tray. Double clicking the icon on the desktop will only work when Onbase is not running in the system tray. To launch Onbase after closing the window, simply double click the icon within the system tray to re-launch it.